

Designer of ready-to-wear luxury garments for the collection Spring-Summer 2020 and **Developer** for the Resort 2020

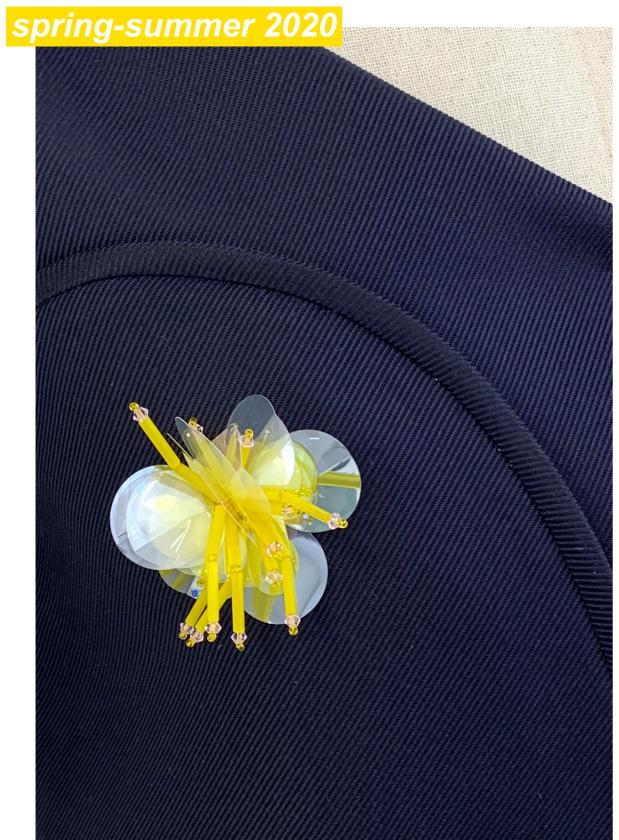
developer & fashion designer

Developing and designing ready-to-wear luxury garments for the Resort 2020 and Spring-Summer 2020 collections. Working hand to hand with the atelier team. Toiling with moulage, technical spec sheets and embroidery development. Taking over the garments' process over fittings focusing on the details. Researcher for inspirational moodboards, high fashion trends, colors and fabrics.







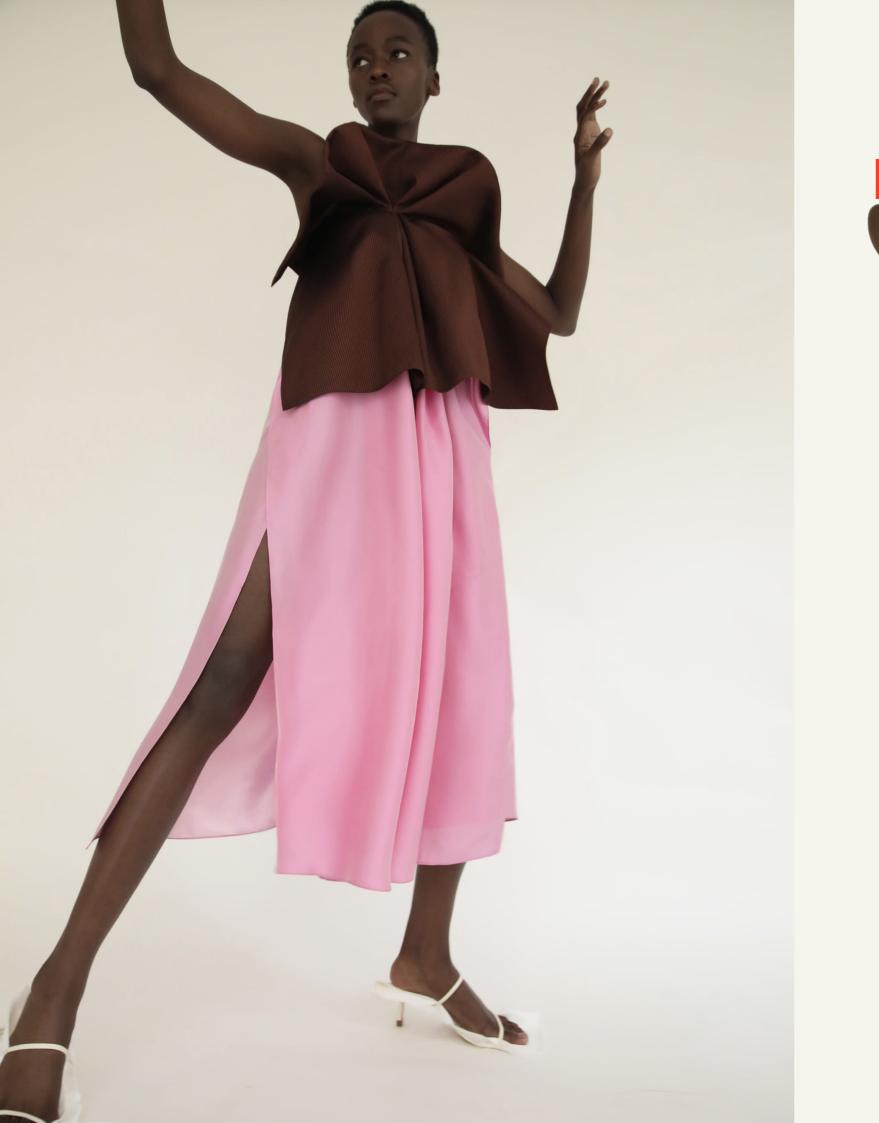


NOTE: The Spring-Summer 2020 was cancelled after the announcement of the brand shutting down.





Designer, Couturier & Production Manager of ready-to-wear high-end garments for the collections SS18, FW18, Resort19, SS19 and FW19



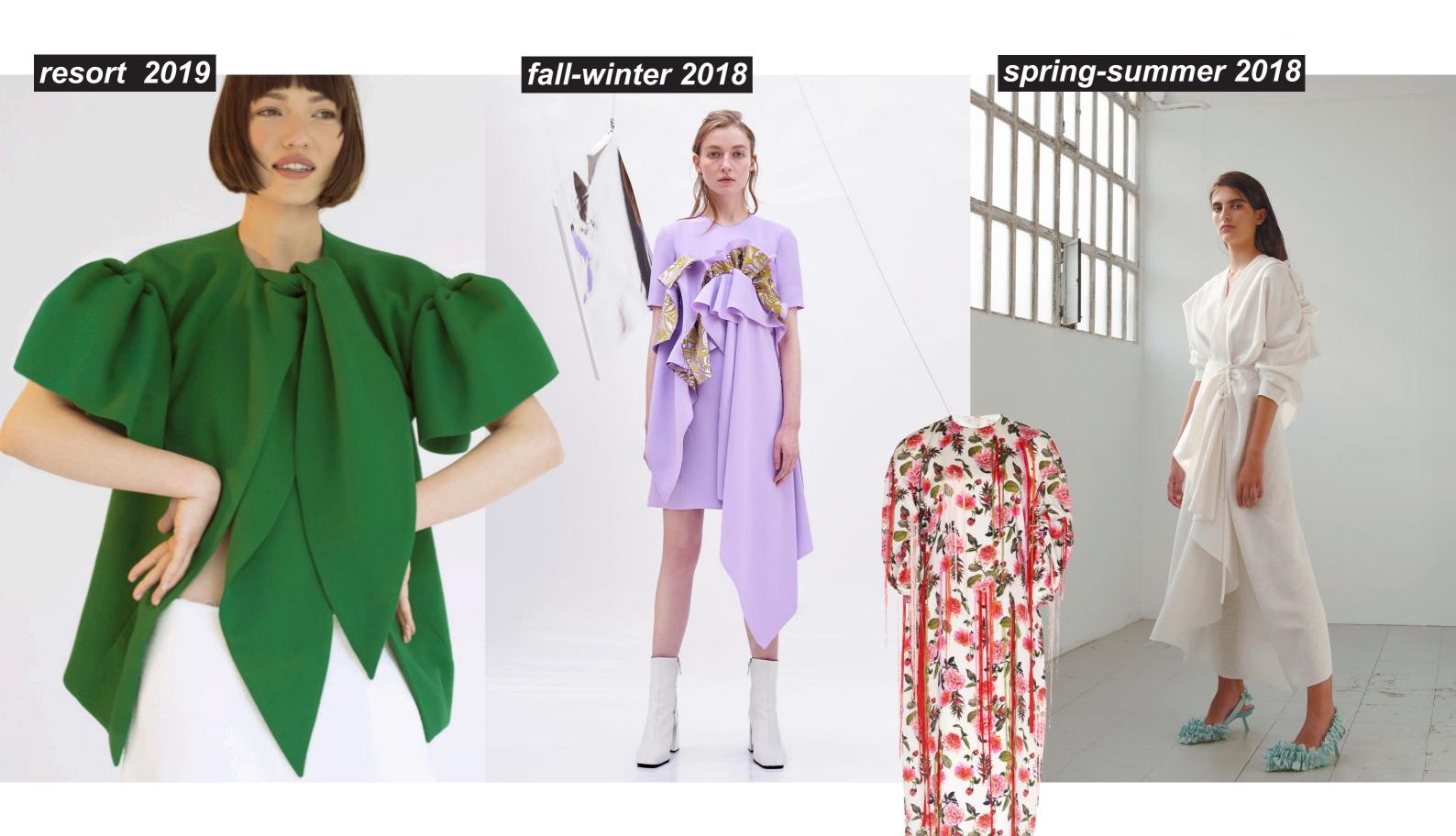
fall-winter 2019



fashion designer, couturier & production manager

Principle designer of ready-to-wear high-end garments for the collections Spring-Summer 2018, Fall-Winter 2018, Resort 2019, Spring-Summer 2019 and Fall-Winter 2019. Creating a solid brand identity through the cohesion of collections and designing its accessories aswell: shoes and keychains. Fabric researcher at Première Vision (Paris). Working simultaneously at the atelier as a pattern maker, cutter, couturier and embroiderer. Taking over the production system through the making of technical spec sheets, stock management, dealing with suppliers and managing the scaling, cutting and sewing workshops.

spring-summer 2019





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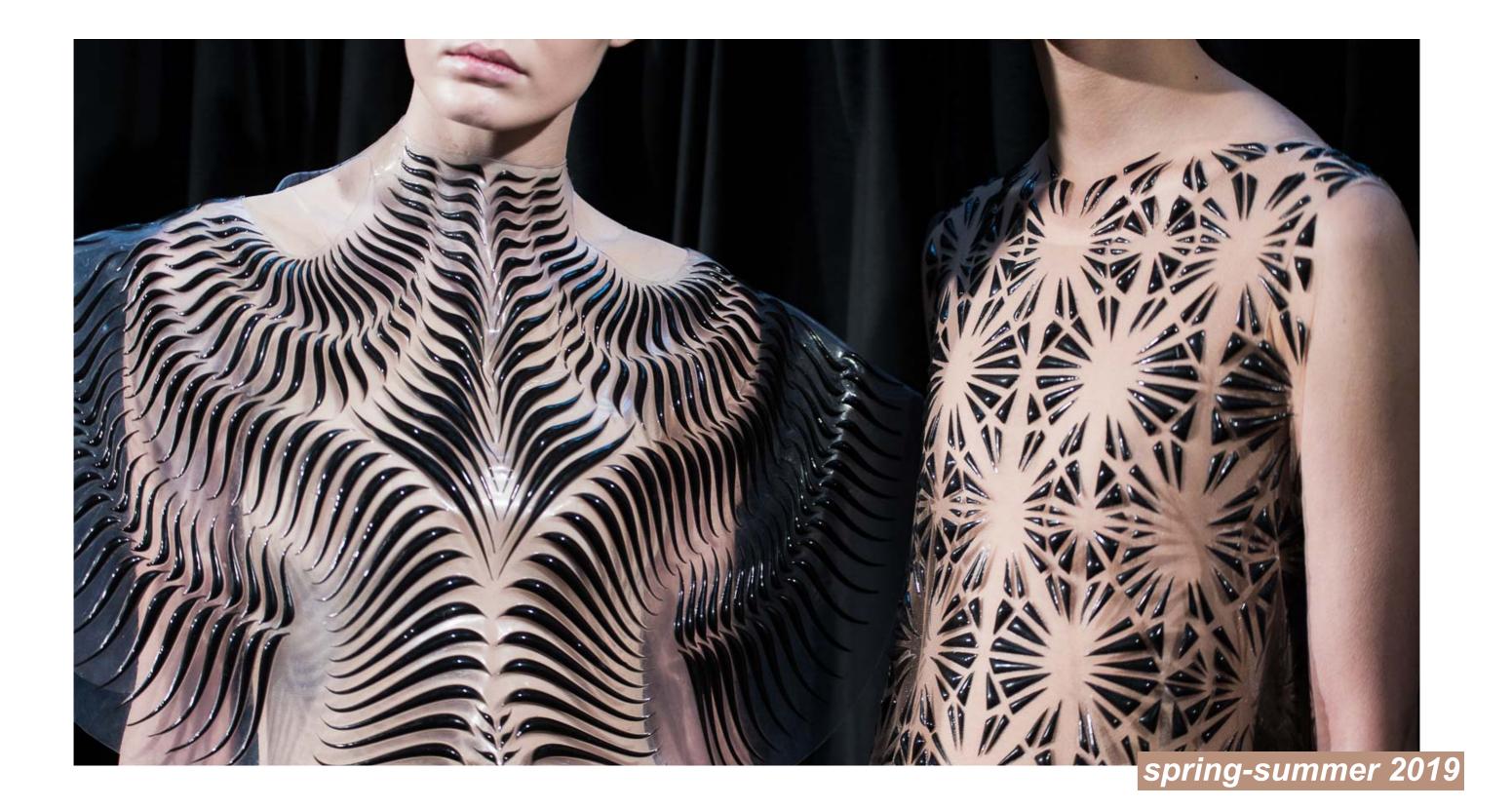
Design Studio Assistant & Couturier for the Haute Couture Spring-Summer 2017

atelier assistant & couturier

Sample maker of Haute Couture final garments for the Spring-Summer 2017 Runway Show in Paris. Machine and mostly hand sewing professional techniques. Handly and digitally pattern making of final gowns. Made to measure couturier for Daphne Guinness and Tilda Swinton. Dealing with laser-cut archives for suppliers and 3D printers. Backstage production assistant at Paris Haute Couture Fashion Week.



IRIS VAN HERPEN 2/3





Design Studio Assistant for the Spring-Summer 2017 and Resort 2017 shown and displayed at New York Fashion Week

assistant designer

Assisting the brand in the buildup of the Resort 2017 and Spring-Summer 2017 collections. Principle designer and pro-ducer of the embroidered earrings shown and displayed at New York Fashion Week. Inspirational research, fabric mani-pulation, technical drawings and spec sheets for garments, shoes and bags. QA for the SS17 runway show invitations' embroideries and development of the architectural scenery prototype for the catwalk.











ENRIC NARTÍ 2014-2016

Direction, **Creation** and **Production** of my first ready-to-wear collection Fall-Winter 2016 presented at the "080" Barcelona Fashion Week





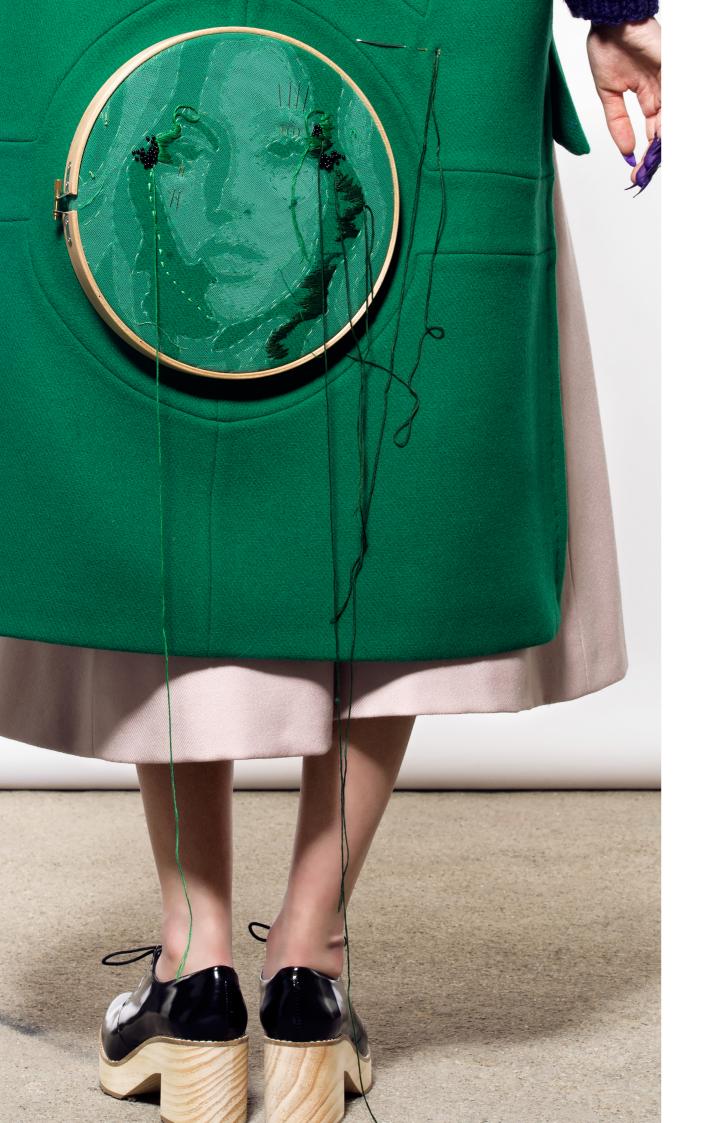
FALL-WINTER 2016 post-graduate collection



Direction, **creation** and **production** of my first ready-to-wear collection Fall-Winter 2016 presented at the "080" Barcelona Fashion Week.







FALL-WINTER 2015 graduate collection



First Prize Winner as "**Best Emerging Designer 2015**" at the MODAFAD Fashion Awards during the "080" Barcelona Fashion Week













